

**PORTFOLIO**

**JULIAN**

**GRUMER**

**DIGITAL ARTIST**

# INDEX

03-04	Education
05	Posters of Films I've worked on
06-08	Work

# EDUCATION



## 2007- 2012 UNIVERSITY OF VIENNA

Already during my school time I was engaged in 3D renderings and computer graphics. Also during my studies at the University of Vienna I used my free time to create graphics and first animations.

I studied Film Studies at the University of Vienna and gained a profound insight into the history of film and its components. Many of my fellow students are now either editors, directors, cinematographers or work in post production for film and television.



The humanities background of my studies helped me to come up with new ideas and to expand my repertoire and knowledge.



## 2010 - 2012 UNIVERSITY OF APPLIED SCIENCE ST. PÖLTEN

To get a more practical background in image and sound editing I applied to the University of Applied Science St. Pölten. In the Audiovisual Media program, I found motivated people to implement both cinematic and interactive projects. The University of Applied Science St. Pölten offers enough space to realize creative ideas under the supervision of the teachers in the respective courses.

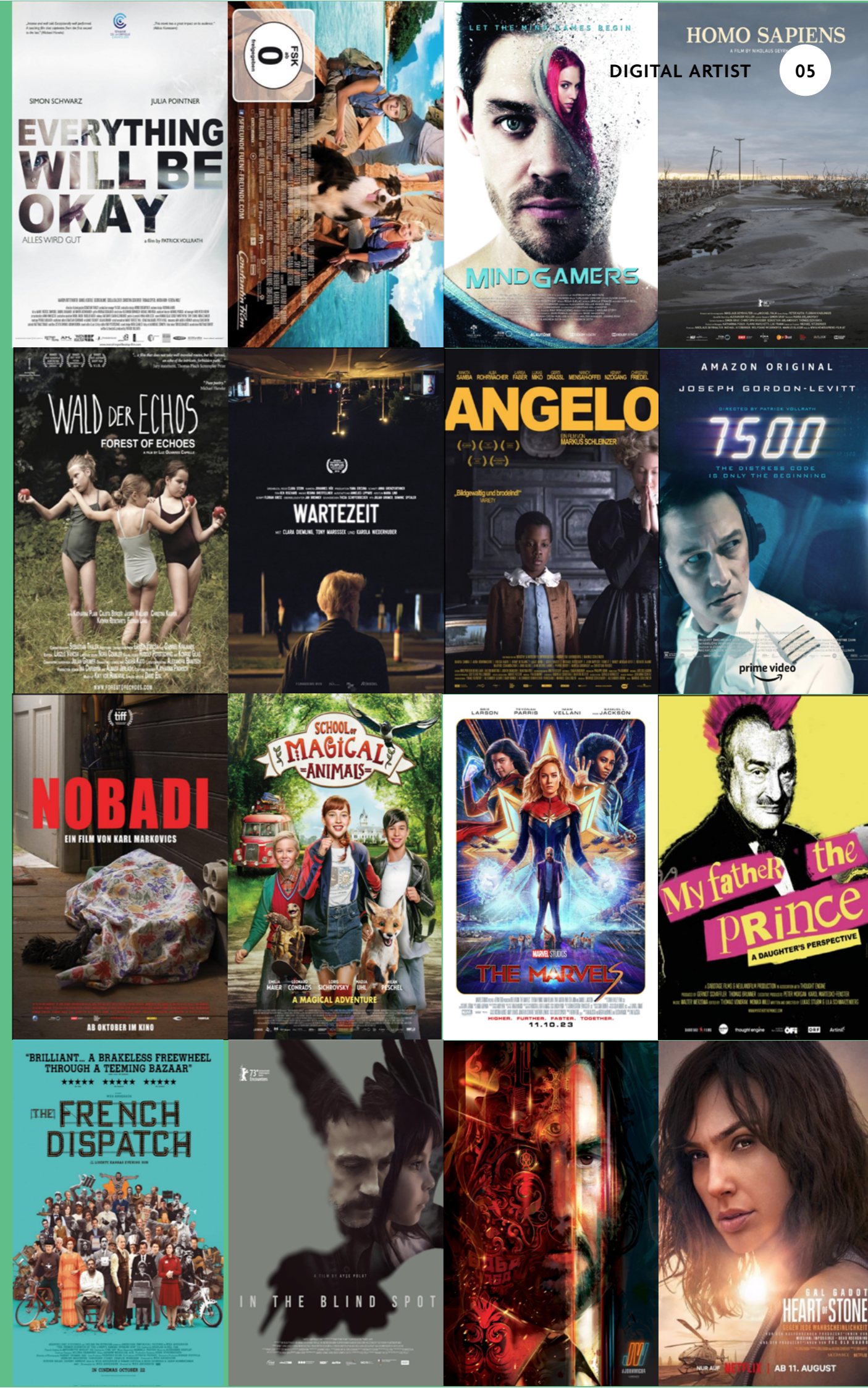


## 2014- 2023 UNIVERSITY OF PERFORMING ARTS FILMAKADEMIE WIEN

At the Film Academy Vienna I learned together with my cohort consisting of three other students the complete range of the VFX business. Together with students from the bachelor's and master's program, we developed concepts for short and medium-length films.



The main focus was on the artistic realization of filmic projects in connection with the entire range of visual effects. From 3D to green screens to matte painting, there was nothing that could not eventually contribute to the success of the film. This helped me to get my first Oscar nomination back in 2015.





# WORK

## 2023

Cinesite	-	The Family Plan	-	Senior Compositing
Trixter	-	The Marvels	-	Compositing
Light VFX	-	John Wick 4	-	Compositing
Light VFX	-	Heart of Stone	-	Compositing
Pharos VFX	-	Der Greif	-	Compositing

## 2022

Neulandfilm	-	Motion Graphics and editing assistant for ORF, 3Satz and Servus TV		
Lola Media	-	Bundeswehr, Zalando, Gösser	-	Motion Designer
Arx Anima	-	Mozart's Vienna	-	Creative Director and 2D Animator
Mitos Film	-	In the blind spot	-	Lead Compositing

## 2021

SAE Wien	-	Teacher in Compositing
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## 2020

Cine Chromatix	-	Die Schule der magischen Tiere	-	Compositing
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## 2019

RiseFX	-	The French Disptach	-	Compositing
Bildwerk Media OG	-	BMW	-	3D Artist, Motion Designer
Thisplay	-	Therme Lutzmannsburg	-	3D Artist
Kaiserlicht	-	Magenta	-	Compositing

## 2018

Matthias Halibrand	-	Nobadi	-	Composting
Industrial Motion Art	-	Vtech	-	Compositing
Augenschein Filmproduktion	-	7500	-	Compositing
Kaiserlicht	-	Telering	-	Compositing
Industrial Motion Art	-	Schärddinger	-	VFX Set Supervising
Matthias Halibrand	-	Angelo	-	Compositing

“ I like frame 1035,  
Wes Anderson ”

## 2017

Thisplay	-	Intersport	-	3D Artist
Wanda	-	Columbo	-	VFX- Set- Supervising
Industrial Motion Art	-	Diverses	-	Compositing, Motion Design

## 2016

Filmakademie Wien	-	Wartezeit	-	Compositing, Set Supervisor
Filmakademie Wien	-	Nachtlicht	-	Compositing, Set Supervisor
3e8	-	AVRG	-	Motion and Interaction Design
Vast	-	Kater	-	Compositing

## 2015

Filmakademie Wien	-	Wald der Echos	-	Compositing Supervising
VFX.at	-	Mindagmers	-	Compositing
Arri VFX	-	Fünf Freunde 3	-	Compositing

## Software

Nuke  
 After Effects  
 Photoshop  
 Illustrator  
 Premiere  
 Media Encoder  
 Avid Media Composer  
 DaVinci Resolve  
 Substance Painter  
 Maya  
 Vray  
 Blender  
 VVVV  
 Zbrush  
 Cinema 4D

## REEL